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### Project: Electric quiz board

#### 16.1 Motivation

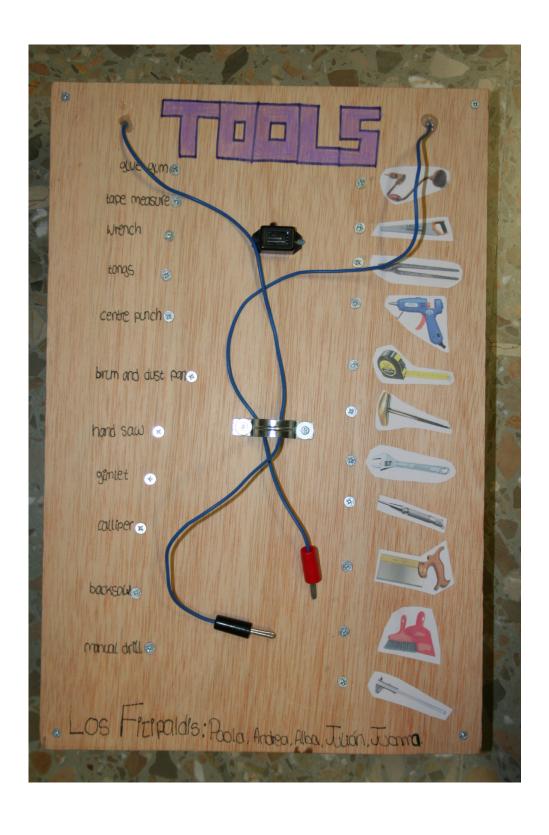
Games are ideal tools to learn and play at the same time. The objective of this project is to design and construct an **electric quiz board game** using the equipment of your technology workshop.

### 16.2 Specification

- 1. The **board** must have at least ten questions/answers pairs. Pictures are allowed for both questions and answers.
- 2. To play, we have to match questions to answers. If the matching is right, a **buzzer** will sound.
- 3. To match questions to answers you have to use a pair of **probes**, made of rigid electric wire.
- 4. The board must be made of **plywood** (5 mm thick). The board may be any shape, but it must fit into the locker. The board must be supported by four legs, which have to be made of **wood strip**.
- 5. The guiz questions may be related to any topic you like.

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### 16.3 Example



# 16.4 My proposal: ideas sheet

Design your <b>proposal</b> : dra	wing, materials, etc.		
AUTHOR:		DATE:	
SCALE:	PROJECT:		
DRAWING: MY PROPOS	AL		SHEET N.
SCHOOL:			

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AUTHOR:		DATE:		
SCALE:	PROJECT:			
DRAWING: MY PROPOSAL			SHEET N.	
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# 16.5 Project evaluation

## 16.5.1 Picture of the project

### 16.5.2 Testing the project

Observations about the Suglandont.
Observations about the final product:
10 F 9 Main Amerilan and malest
16.5.3 Main troubles and solutions
Troubles
Solutions
Solutions

### 16.5.4 Improvements

My ideas to improve the project are:	

#### 16.5.5 Individual contribution to the project

Indicate the degree of participation of each team member, according to your view:

Member	Completely	Quite	Not too much	Nothing

#### 16.5.6 Other observations

Write a final remark about the project:

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