

CURSO DE FORMACIÓN DE PROFESORADO. CRETA, SEPTIEMBRE DE 2024.

Lorena Cebrián, del departamento de matemáticas ha participado en el curso "CLIL" en Creta del 1 al 5 de julio de 2024.







1. Information about the learning mobility

Field	School education
Activity type:	Short-term projects for mobility of learners and staff in school education
Mode:	Physical
Start date:	01.07.2024.
End date:	05.07.2024

2. Learning outcomes

Outcome 1: CLIL Language as tool for innovation and effectiveness in Teaching

3. Learning programme and tasks

Activity CLIL Language as tool for innovation and effectiveness in teaching

Day 1

- Introductory meeting, explanation of practical arrangements.
- Presentation of timetable.
- Presentations of participating Organizations.
- Icebreakers, Introduction to the Course

Day 2

- Second language acquisition theories and applications:
- -Plato's Problem.
- -Behaviorism: mimicry and Memorization.
- -Locke's Tabula Rasa.
- -Skinner's Theory of Behaviorism.
- -Universal grammar and the innateness hypothesis.
 - Second language theories in practice:
- -Krashen's Monitor Model.
- -Five Stages of Second Language Acquisition.
- -Teaching Strategies.



- Definition and importance of second language acquisition in childhood: -Brief explanation and different perspectives of first language acquisition in early childhood.
- -Childhood Bilingualism and benefits of second language acquisition in childhood.

Day 3

- Definition and deepening to CLIL methodology:
- -CLIL's basic principles (content, communication, cognition, culture).
- -Cooperative learning, blended learning and flipped classroom.
 - Practice and Practices of CLIL:
- -Practical implementation of CLIL methodology.
- -Creating Lesson plans for your classroom.
 - Technology in the Flipped Classroom (Workshop):
- -Microsoft Whiteboard, Google Jamboard.
- -Canva, Adobe Express & Slidesmania.
 - Cultural Activities:
- -Guided tour to the Historical Center of Heraklion.
- -Dinner in a traditional restaurant in the town.

Day 4

- Digital Tools for the Clil Classroom:
- -Adobe Spark, Interactive images, Animoto.
- -Timegraphics, Maphub.
- -Bookcreator, Makebeliefcomics.
 - Gamification tools for the classroom:
- -Genial.ly for games.
- -GimKit for live games.
- -Cram for flashcards
 - Create your CLIL lesson Plan using Digital tools (workshop).

Day 5

- CLIL and non-formal learning:
- -Design your CLIL lesson plan for your class.



-Presentations and discussion on proposals for second language teaching in the classroom.

- Teaching through CLIL (practical workshop).
- Erasmus+ program: objectives, priorities, actions, forms, budget, tips for applicants.
- Planning follow up activities, dissemination and exploitation of learning outcomes.
- Course Evaluation.
- Certifications.