6.1 Dancing Indians

Intro

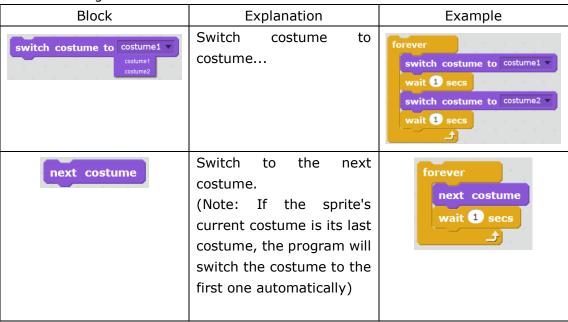
After arriving at the forest, Mike came across a bunch of friendly aborigine who were celebrating a local festival. Mike was invited and became friends with them. Look, Mike was dancing!



Task

1. Import the costumes of an aborigine and program him to dance.

Start Learning



★ Practice

Upload multiple costumes and program a script which enables the costumes to switch randomly.

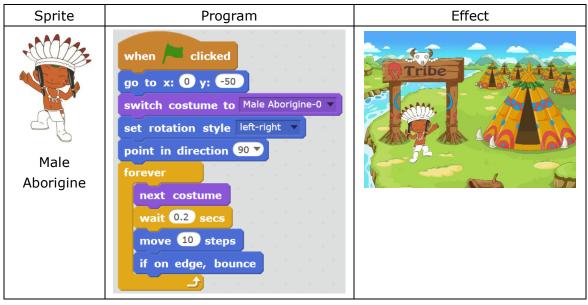
Achieve

Program the aborigine to dance and walk simultaneously. Upload the sprite "Male

Aborigine.gif" and import "Tribe.png" from local file.

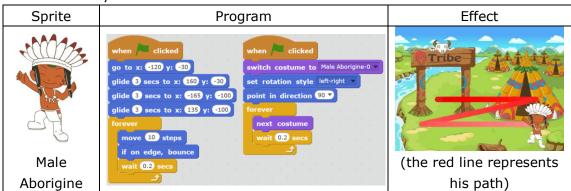
Note: the first costume of the male aborigine comes with white background. Use

"Fill with Color" to fill the background with "Transparent".



Additional Training

Design a "Z" dance as the opening and then enable the aborigine to dance and walk simultaneously.



Homework

- 1. Design more opening dances, such as M shape, H shape, and add the subsequent dance after the opening.
- 2. Upload "Female Aborigine.gif" and replicate more sprites to create a group dance!

What You've Learnt?

Adventure Diary (Self-Assessment) Gas Station (Other's Assessment)